ARE YOU READY TO PRESS START?

2k
There are over 2000 games studios across the UK, from small independents (indies) to sprawling giants that employ hundreds of people.

150
The games industry is much more than just programming, with over 150 different roles in technical, creative and people focussed departments, so there is something for everyone.

33k
The average salary is around £33,000, but in a first junior role you can expect to get £18,000 to £22,000 depending on your area of specialism.

The UK games industry is now worth over £7 Billion - this is more than our music, film and TV industries combined. Working in games requires a high level of skill and determination, but when you get there, it can be immensely rewarding to be at the cutting edge of technology and the arts.

Games made in the UK include global franchises like, Grand Theft Auto, Minecraft, the Batman Arkham series, Assassins Creed, Total War and Football Manager. These games can take thousands of staff and years to make and release.

Find more information about different roles and pathways into games, visit INTOGAMES.ORG

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